

SADPA MPD SHOTGUN CLASSIFIER

Scoring	Limited		
Round Count	20		
Concealment	Required	Rules	SADPA MPD 2019.V1
Targets	2 MPD Paper Targets		
Start Signal	Timer	Stop Signal	Last Shot Fired
Muzzle Safe	180° Degree Rule		

String	Rounds	Start Position	Start Condition	Procedure
1	4	SP1	Standing upright, firearm loaded with chamber empty (action must be closed and hammer down) and in ready position. BAS will start in normal loaded condition.	On Signal , Load and engage all targets. Reload where necessary.
2	4	SP2	Standing upright, firearm loaded with two rounds and in ready position.	On Signal , Engage all targets and reload where necessary.
3	4	SP3a	Standing upright, firearm loaded and in ready position.	On Signal , Engage two plates from SP3a, move to opposite SP3b, engage remaining plates from low cover. Reload where necessary.
4	4	SP4	Standing upright with back to targets, firearm unloaded on drum. All loading devices/ammunition on drum.	On Signal , Turn, load and engage all targets whilst remaining standing. Reload where necessary.
5	4	SP5	Standing upright, firearm loaded and in ready position.	On Signal , Engage all targets. Reload where necessary.

CLASSIFIER TIMES

Division	Master	Expert	Marksman	Unclassified
Open Shotgun (OS)				
Semi Auto Shotgun (SAS)				
Manual Action Shotgun (MAS)				
Break Action Shotgun (BAS)				

RANGE BUILDING NOTES:

- Distance between Threat Plates are 1m.
- For clubs who don't have ranges large enough to build all the strings next to each other, can build individual strings on separated ranges or as required.
- The strings can be built to allow all the strings to be shot using only five plates. This will however require resetting between each string of fire and will take a long time to take a single shooter through.
- Plates to be used are 6" in Square or Round Plates, with a stand that prevents the plate from rotating on the platform without it falling.
- Plate height can be anything from 200mm to 1200mm off the ground depending on the stands available and all plates must be on the same height.



